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Question Paper Code : X 60374

B.E./B.Tech. DEGREE EXAMINATIONS, NOV./DEC. 2020
Third Semester
Computer Science and Engineering
CS 2203/CS 35/CS 1202/10144 CS 304/080230004 – OBJECT ORIENTED
PROGRAMMING
(Common to Information Technology)
(Regulations 2008/2010)

Time : Three Hours

Maximum : 100 Marks

Answer ALL questions

PART – A

(10×2=20 Marks)

1. State any four advantages of object oriented programming.
2. What is data encapsulation ?
3. What is a constructor ?
4. What are new and delete operators ?
5. Write a function template that swaps the values of the two variables with which it is called ?
6. What functions does terminate and unexpected handlers call ?
7. What is inheritance ? What are the types of inheritance ?
8. What is meant by abstract class ?
9. Define name spaces.
10. What is random access ?

PART – B

(5×16=80 Marks)

11. a) Describe the principles of object-oriented programming with examples.

(OR)

- b) i) Is it possible for a nonmember function to access the private members of a class ? Explain with proper example for your validation. (8)
- ii) Write a C++ program to overload the function add() for different parameters of different types. (8)



12. a) Describe the constructor with dynamic allocation.

(OR)

b) Explain the overloading the assignment operator with examples.

13. a) What is a function template ? Write a template function to sort arrays of float and int using bubble sort. **(16)**

(OR)

b) Discuss in detail about exception handling constructs and write a program to illustrate divide by zero exception. **(16)**

14. a) What are virtual functions ? Explain with an example how late binding is achieved using virtual function. **(16)**

(OR)

b) Explain the various runtime casting methods in detail. **(16)**

15. a) What are manipulators ? Explain in detail various manipulators used for I/O operations with example. **(16)**

(OR)

b) i) Write a program to read and count the characters in a string. **(8)**

ii) Explain how sequence iterators work. **(8)**
